



NANDHIT REDDY VASANTH

DESIGN FOR PLAY | ART | ARCHITECTURE


CONTACT

 nandhit.reddy@gmail.com

 +44 7435372062

 London, UK

 [Website](#)

 [Nandhit-Reddy](#)

SOFTWARE SKILLS

- AutoCAD
- Rhinoceros
- SketchUp
- Revit
- V-ray, Lumion
- Photoshop, InDesign
- CorelDraw
- Microsoft Office 360

KEY SKILLS

- Leadership & Collaboration
- Project Management & Scheduling
- Estimation & Quantification
- Model Making
- Mixed Media Application

PROFILE

- A recent MA (Distinction) graduate from Central Saint Martins, the world's No.2 art and design school with multiple years of educational and professional experience in design.
- Led an independent architectural and art practice for 4+ years after working in a professional firm, supervising on-site workforce, and relevant professionals, providing end-to-end design and execution services.
- Currently working in product and architectural design as well as in drawing and kinetic sculpture with recognitions, exhibitions, and features.

EDUCATION

MA Art & Science (Distinction) | 2021 - 2023

Central Saint Martins, UAL, London, UK

- Interdisciplinary research into ancient cultures, existentialism, and design for play.
- Course Representative and Lead Organiser of the *MA Art & Science Symposium 2023*.
- *Dissertation* – 'Modern Society, Science, and the Arts relating to Existential Philosophy'.
- *Final Project* – 'The Big Electron': Interactive kinetic Installation to help with high-functioning anxiety and portray the visual language of ancient cultures.

B.Arch [First Class] | 2012 - 2017

BMS School of Architecture, VTU, Bangalore, India

- *Final Thesis* – 'Porta-vention': Portable & Modular Housing for Migrant Construction Workers.
- *Represented BMS at the National Institute of Advanced Studies in Architecture competition.*

EXPERIENCE

I. Artist • Product Designer

Uplifting Products

Dec 2022 – Ongoing

Product Designer

I am contributing my expertise as a designer and technician at Uplifting Products. I have honed my skills in streamlining production processes, executing CAD/CAM work, assembling final products, and providing architectural guidance.

Design for Play (Self-employed)

July 2020 – Ongoing

Product Designer

- Prototyping and professional making of kinetic installations, products, and toys.
- Commissions for brands such as *Hypnus Records*, a record label in Sweden.
- Developed a range of anxiety relief products for all ages.

Artist

Jan 2018 – Ongoing

Murals, pen & ink, kinetic sculpture, and digital art.

- Key Exhibitions, Awards, and Commissions:
 - a. **INTERPLAY Competition**, Round 1 awardee, Design Education Trust, RSS, 2023
 - b. **Global Design Graduate Show x Gucci**, shortlisted candidate (ongoing) 2023
 - c. **Artist Ambassador**, 'The Old Operating Theatre Museum and Herb Garret', 2022-24
 - d. **Graduate Art Show**, Wolff Gallery, set to take place October 2023
 - e. **Tabish Khan Curates: third culture art**, UAL Graduate Showcase Collection, 2023
 - f. **'This is Not a Party'**, Trinity Buoy Wharf, 2022
 - g. **'The Nature of Place'** residency, Allenheads Contemporary Arts (ACA), England, 2022
 - h. **Featured Artist**, *I, Science – The science magazine of Imperial College, London*
 - i. **'20x20 Vision'** exhibition, Citizens Art London Gallery, 2023

SOCIAL INVOLVEMENT

- Organized **Origami workshops** for corporate employees, and local hostels during lockdown Covid-19 lockdown
- Made paper models of people's pets to **raise money for animal shelters and rescuers**, 2020
- Pro-bono residential designer for low-income groups, 2018-22
- Brand marketing for Nepali handicrafts brand – **Lil Sherpa**

II. Architect • Project Manager

July 2017 – On-going

Area 83

- Successfully delivered two architectural projects ahead of estimated timelines with built-up areas of 1,200 sqft and 10,000 sqft. Secured economic and sustainable tender contracts.
- As Project manager and site supervisor – I produced and compiled all technical drawings, 3D rendering, interior design, vendor coordination, and site inspection.

- Key Projects:

- Villa 46 - Residential*
- Restaurant 83 – Restaurant within Area 83 adventure resort*

Crystal Network Pvt. Ltd

- Delivered two turnkey projects within a 3-month timeframe.
- Provided technical execution drawings and managed workforce for efficient execution.
- Analysed local material and building techniques in the rural context of Udupi.

- Key Projects:

- Goofy's Bar and Restaurant*
- Fai Dang Pan Asian restaurant*
- Udupi Coastal Villas*

Pro-bono Projects

- Provided Pro-bono architectural design services for a rural demographic.
 - Studio Home - Residence in Bangalore*
 - Rural Homes - Residences in Bandipur*

III. Interior Designer • 3D Visualizer

March 2018 – July 2021

- Provided cost-effective design solutions for clients on a budget.
- Designed furniture based on site and client-specific requirements.
- Produced high-quality 3D-rendered visualisation and technical drawings.
- Key Clientele:
 - Karlsson Leather* (luxury leather furniture manufacturer)
 - Furdo* (interior design and implementation firm)
 - Knocks on Wood* (interior design and implementation firm)

IV. Architectural Trainee

June 2016 – June 2017

Balan & Nambisan Architects

- Involved in the renovation of residential and commercial projects using steel construction and frame structures.
- Extension of floor plates and roofing systems for commercial projects.
- Worked on high-end residential interiors including architectural renovations.
- Key Projects:
 - House of Veohm, 2017*
 - Adharsh Residential Villa, 2016*