



NANDHIT REDDY VASANTH


DESIGN FOR PLAY | ART | ARCHITECTURE


CONTACT

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 On-request

 London, UK

 [Website](#)

 [Nandhit-Reddy](#)

SOFTWARE SKILLS

- AutoCAD
- Rhinoceros
- SketchUp
- V-ray, Lumion
- Photoshop, CorelDraw
- Office 360

KEY SKILLS

- Leadership & Collaboration
- Project Management & Scheduling
- Estimation & Quantification
- Model Making
- Mixed Media Application

PROFILE

- 4+ years of experience as a multidisciplinary architect, designer, and artist.
- Dealt with various clients and coordinated with professionals and technicians to meet project objectives. Application of tools and media including – CADD/CAM software, pen/ink, woodworking, paint media, origami, and found material.
- Driven towards implementing art and design practice to aid society and ecology, creating equitable futures. Aiming towards working in collaboration and in teams.

EDUCATION

MA [Art & Science] | 2021 - 2023

Central Saint Martins, UAL, London, UK

- Interdisciplinary research into ancient cultures, existentialism, and design for play.
- Course Representative and Lead Organiser of the *MA Art & Science Symposium 2023*.
- Co-producer of Creating Values lecture series proposal with CSM Staff and students.
- *Dissertation* – ‘Modern Society, Science and the Arts relating to Existential Philosophy’.
- *Final Project* – ‘The Big Electron’: Interactive kinetic Installation to help deal with high-functioning anxiety and portray the visual language of ancient cultures.

BA [Architecture] | 2012 - 2017

BMS School of Architecture, VTU, Bangalore, India

- *Final Thesis* – ‘Porta-vention’: Portable & Modular Housing for Migrant Construction Workers.

EXPERIENCE

I. Artist • Product Designer

Jan 2018 – On Going

Uplifting Products

- Studio and Design Assistant at [Uplifting Products](#) with product designer & inventor, [Tom Lawton](#) since December 2022.

Design for Play

- Prototyping and professional making of kinetic installations, products, and toys.
- Commissions for various brands such as *Hypnus Records*, a record label in Sweden.
- Research ways of anxiety relief with the aid of tactile & ergonomic products.
- [\(Please click here to see design for play projects\)](#)

Art

- Designed and executed murals and interior design elements.
- Artist Ambassador for ‘*The Old Operating Theatre Museum and Herb Garret*’, 2023
- Development of pen/ink practice inspired by ecology, microscopy, and human consciousness.
- Key Exhibitions and Commissions:
 - a. *Project lead for ‘Constructive People’ as a part of Forest School, Lethaby Gallery, 2022*
 - b. *Exhibited at ‘This is Not a Party’, Trinity Buoy Wharf, 2022*
 - c. *‘The Nature of Place’ residency at Allenheads Contemporary Arts (ACA), England, 2022*
 - d. *Multiple features in I,Science – The science magazine of Imperial College, London*
 - e. *‘20x20 Vision’ exhibition at Citizens Art London Gallery, 2023*
 - f. *Artwork featured at the Science Futures exhibition at Glastonbury Festival, 2023*

SOCIAL INVOLVEMENT

- Organized **Origami workshops** for corporate employees, and local hostels during lockdown Covid-19 lockdown
- Made paper models of people's pets to **raise money** for **animal shelters and rescuers**, 2020
- Pro-bono residential designer for low-income groups, 2018-22
- Brand marketing for Nepali handicrafts brand – **Lil Sherpa**

II. Architect • Project Manager

July 2017 – On-going

Area 83

- Designer and manager of projects with built-up areas ranging from 1,200 sqft to 10,000 sqft.
- Produced and compiled all technical drawings, 3D rendering, interior design, and vendor coordination.
- Key Projects:
 - a. *Villa 46 - Residential*
 - b. *Restaurant 83 – Restaurant within Area 83 adventure resort*

Crystal Network Pvt. Ltd

- Delivered two turnkey projects within a 3-month timeframe.
- Provided technical execution drawings and managed workforce for efficient execution.
- Analysed local material and building techniques in the rural context of Udupi.
- Key Projects:
 - a. *Goofy's Bar and Restaurant*
 - b. *Fai Dang Pan Asian restaurant*
 - c. *Udupi Coastal Villas*

Pro-bono Projects

- Provided Pro-bono architectural design services for a rural demographic.
 - a. *Studio Home - Residence in Bangalore*
 - b. *Rural Homes - Residences in Bandipur*

III. Interior Designer • 3D Visualizer

March 2018 – July 2021

- Provided cost-effective design solutions for clients on a budget.
- Designed furniture based on site and client-specific requirements.
- Produced 3D-rendered visualisation and technical drawings.
- Key Clientele:
 - a. *Karlsson Leather* (luxury leather furniture manufacturer)
 - b. *Furdo* (interior design and implementation firm)
 - c. *Knocks on Wood* (interior design and implementation firm)

IV. Architectural Trainee

June 2016 – June 2017

Balan & Nambisan Architects

- Involved in the renovation of residential and commercial projects using steel construction and frame structures.
- Extension of floor plates and roofing systems for commercial projects.
- Worked on high-end residential interiors including architectural renovations.
- Key Projects:
 - a. *House of Veohm, 2017*
 - b. *Adharsh Residential Villa, 2016*

References are available on request.

- Tom Lawton - Founder, Uplifting Products, UK
- Heather Barnett, Pathway Leader, MA [Art & Science], Central Saint Martins
- Viraj Suvarna - Managing Director, Crystal Network PVT LTD